Our original timeline: 9/13 - 10/13

Corrected timeline: 9/13 - 10/06

Sprint 1 Goals:

* Branding (9/17)
  + **App Name**: Garde Manger
  + **Logo**: Chef Hat
  + **Color Scheme**: Yellow (highlight/accent), Blue (text, sections, default-type stuff), White (background)
  + **Font**: Albert Sans (plain text), Philosopher (logo font)
* Recipe Generator Backend
  + Database has been set up with tables for recipes, recipe ingredients
  + Pseudocode has been written:
    - functionA() [in progress]
      * Fetch data from recipe database and put the relevant fields into table rows
    - functionB() [in progress]
      * Fetch ingredients for each recipe and reverse sort into another table where entries will be organized by recipe ingredient with a list of all recipes that match
    - functionP() [in progress]
      * Gets all recipes that match the pantry from the recipe ingredients table
    - functionG()
      * Sort all recipes by ranking criteria: 1) most ingredients matched, 2) shortest list of ingredients
* Login Backend
  + Database has been set up with tables for user credentials, pantry items, and item amounts
  + Utilizing BCrypt for hashing passwords
* Pantry Backend
  + Database has been set up with tables for pantry items and item amounts
* Basic Frontend
  + Needs basic front end so that object ids/classes can be connected to backend